TABLE 19

MISCELLANEOUS STATISTICS DECEMBER 31, 2002

DATE OF INCORPORATION December 31, 1912

FORM OF GOVERNMENT Mayor - Council

TYPE OF GOVERNMENT Non-Charter, code City

AREA 16.64 Square Miles

NUMBER OF CITY EMPLOYEES 561.9 (Full-Time Equivalents)

FIRE PROTECTION

Number of Uniformed Personnel126Number of Stations6Number of Emergency Alarms6586

POLICE PROTECTION

Number of Police Officers 76 Number of Calls for Service 21,123

UTILITY SERVICES

Residential Units Served 9,943 Commercial Units Served 1,333

Water:

Storage Capacity 26,636,000 gallons Average Daily Demand 5,916,880 gallons per day

Average Monthly Home Use 1,100 Cubic Feet

Sources 5 wells: Connections to Bellevue Water

and to Seattle Regional Pipeline

Miles of Main 280 Miles

Sewer:

Number of Manholes5,609Miles of Main221 MilesNumber of Pumplift Stations16

Sewage Treatment Provided by Municipality of Metropolitan Seattle (METRO)

(Does not include UPDs)

Storm:

Number of Manholes/Catch Basins 7913
Miles of Pipe 252 Miles
Oil Water Separators 211

MISCELLANEOUS STATISTICS DECEMBER 31, 2002 (continued)

PARKS

Number of Parks

Number of Acres

1,086.81 Developed (Watershed 803);
215.95 Undeveloped

Miles of Trails

24.41 Developed;
7.95 Undeveloped

TRANSPORTATION

Miles of Paved Roads 130
Traffic Signals 78

PUBLIC SCHOOLS

Redmond is served primarily by Lake Washington School District #414. A small percentage of students attend Bellevue School District #405.

Number of Schools in the City Limits:

Elementary	6
Junior High	2
High School	1

EMPLOYMENT IN CITY LIMITS 58,038

Number of Business Licenses Issued* 4,648

2002 TOP TEN EMPLOYERS

	Number of Employees
Business	(in Redmond)
Microsoft Corporation	21,179
AT&T Wireless Services, Inc.	8,205
Genie Industries	2,295
Safeco Insurance Company	2,000
Volt Technical Services	1,205
Group Health Cooperative	1,197
Eddie Bauer, Inc.	922
Honeywell International, Inc.	883
Nintendo of America, Inc.	784
Medtronic Physio-Control Corporation	688

^{*} City of Redmond, Finance Dept., Business License Division